DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
Generally constructive and lead directing	
level overcalls tend to show opening hands (esp when vul)	
Where oppo have bid 2 suits, overcalls at 2 level may be weaker	
JCB response (9+ hcp and 3+ card support)	
N = mixed raise in response to overcall of 1M where both oppo	bid
Change of suit at 1 and 3 level = forcing, 2 level = constructive	
NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	
Shows 15-18 hcp, also in 4 <sup>th</sup> seat	
System is on	
HIMP OVER CALL C (C) I D II INTEN	
UMP OVERCALLS (Style; Responses; Unusual NT)	
Weak, UCB responses (9+ hcp and 3+ card support) 2NT response	se to
overcall 1M = mixed raise (when both oppo have bid)	
NT = 5-5 in 2 lowest unbid	
NT in 4 <sup>th</sup> = 20-22, system on	
Reopen: 10 -14 hcp, 6 card suit	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Direct cue bid = Michaels (over $m = 5/5M$ ) (over $M = 5/5$ OM +	m)
ump cue bid asks for a stopper	
Direct cue bids over weak 2 openings ask for stopper	
ump cue bids over weak 2 openings show two suited hands	
VS. NT (vs. Strong/Weak; Reopening;PH)	
♣ = At least 4-4 in majors	
A ◆ = At least 5 of a major	
♥/♠ = 4 cards + longer minor	
NT = 5-5 in minors or strong 2 suiter GF	
level bids = pre-emptive or better	
K by PH = minors	
/S.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
K = T/O, Cue bids asks for a stopper, NT = natural (strong)	
ump bids = Michaels (shows5/5 where M is unspecified it is ♥)	)
NT = both minors	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	
X = M 1NT= m	
OVER OPPONENTS' TAKEOUT DOUBLE	
TAREOUT DOUBLE	
NT = Jacoby in response to major. System on	
KX = 9+ hcp, interested in penalising	
ump raises are pre-emptive.	
$-(X) - 2 \checkmark = 7-10 \text{ points } 3/4 $ $1 \checkmark -(X) - 2 \checkmark = 7-10 \text{ points } 3/4$	•

		LEA	ADS AND SIGN	ALS		
OPENIN	G LEA	DS STYLE				
		Lead		In Part	In Partner's Suit	
Suit		3rds and 5tl	ns	3rds and 5ths		
NT				3rds and 5ths		
Subseq			/low = even	Count high/low = even		
Other:						
LEADS						
Lead				Vs. NT		
Ace		Asks for reverse attitude		Asks for reverse attitude		
King		Asks for count		Asks for rev att or unblock		
Queen		Top of sequence or inner		Ask for reverse att/top of seq		
Jack		Denies Q		Denies Q		
10		Denies J	`		J	
9		9 singleton.	9 doubleton	Top of nothing, 9 doubleton,		
		Occasionally 9 is 3 <sup>rd</sup> highest				
Hi-X		Doubleton		Doubleton		
Lo-X	Lo-X Mo		More than two cards		han two cards	
SIGNAL	S IN O	RDER OF F	PRIORITY			
	Partner	's Lead	Declarer's Lead	d	Discarding	
1	L/H = 0	encourage	H/L = even cou	ınt	L = encourage	
	Suit 2 Suit pref		H/L = even count		Count/suit pref	
3		-			,	
1	L/H = Encourage		H/L = even count		L = encourage	
NT 2 Suit pre			H/L = even cou		Count/suit pref	
3	*		The even count		County suit prei	
Signals: ci	ionallin	g in trumps :	- suit pref		ı	
oignais. si	ignamm	g in trumps -	- suit pici			
			DOUBLES			
			DOUBLES			
TAKEO	IT DO	IIDI EG (G4	dos Doomanas P	) o o w *	ma)	
			es 4 of other major			
			es 4 of other majors	or and 0	pening points	
			es 4/3 in majors 17+ hcp unbalance	ad or 10	)   balancad	
			X's, $2NT = Leb$		T Dalanceu	
					C/DDI C	
SPECIAL	ے, AKT	IFICIAL &	COMPETITIV	F DRF	S/KDLS	
$2 \bullet = (\mathbf{X})$	_ XX ·	Asks onener	to bid his major			
			s opener to bid his	meio-		
(1111) - 2	▼ - (X	) – AA: ASKS	s opener to bid his	s major		
Support X	and X	X through 2	•			
Responsiv			•			
TODACHOL	~ 2x till	Jug11 T ▼				

### W B F CONVENTION CARD

CATEGORY: NCBO: Valkerie

PLAYERS: Helen Erichsen and Fiona Brown

#### SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Strong NT (14) 15 – 17 (could contain 6m and/or singleton)
2 over 1 GF (with exceptions)

Opening 1 = 2 + cards (transfer responses at the 1 level)

Opening 1 shows 5 cards in the suit

Opening 1♥ shows 5 cards in the suit

Opening  $2 \spadesuit = 5/6 \heartsuit$  or  $\spadesuit$ , 2 -7 hcp

Opening  $2 \checkmark /2 = 6$  card suit, 8-11 hcp (except in 4<sup>th</sup> seat)

# SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Opening  $2 \blacklozenge$  shows  $5/6 \blacktriangledown$  or  $\spadesuit$ , 2-7 points

 $1 \blacktriangle - (X) - 2 \blacktriangledown = 7-10$  points 3/4 card support for  $\blacktriangle$ 

 $1 \lor -(X) - 2 ♦ = 7-10$  points 3/4 card support for  $\lor$ 

Transfer responses to at the 1 level to 1♣ opening

1 ♣ - 1 ♦ - 1 ♥ promises 3+ hearts from opener, not completing the

transfer denies 3 hearts. Same rule for 1♣ - 1♥ - 1♠

1 ♣ - 1♠ denies 4 card Major

1♣ - 1NT shows 10-12 hcp and denies 4 card Major

If oppo interfere over our 1NT opening, a bid of 2NT or a bid of A suit at the 3 level is often transfer Lebensol. See sup notes

After 1M-1NT, 2 level bids are transfers (except 1H-1N-2S)

## SPECIAL FORCING PASS SEQUENCES

When we X oppo's NT opening, pass is F through 2NT (unless oppo use transfers)

Where we have bid genuine hcp game and oppo bid on Pass =F

## IMPORTANT NOTES

Superstayman: after stayman responder uses the next available forcing bid to ask opener to describe their hand shape further

1NT (X) XX asks opener to bid 2C, pass asks for XX, suit bids = that suit + higher suit

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING	
1.		2	4♥	Natural.	1♣ - 2♣= Inverted, Transfer responses, Void splinters	After 1♣ - 2♣, 2♦ from opener = relay		
					$1 \div -2 $ = strong with			
1♦		4	4♥	Natural	1 ♦ -2 ♦ = Inverted, Void splinters,	After $1 \blacklozenge - 2 \blacklozenge$ , $2 \blacktriangledown$ from opener = relay		
·					1 ♦ - 3 ♣= 6-9hcp + 4 card support	1M-1NT-2NT = gf often with M + clubs		
1♥		5	4♥	Natural	Jacoby 2NT(4+ card support gf) $3 4/\phi = 3/4$ card M support, 10-12 hcp	After 1NT bid by responder, opener uses transfers. 2M = 5M + 4 & up to 15 hcp	2♣ = 3 card support 9-11 hcp	
					Void showing splinters, $3 \triangleq 9-12$ unknown singleton		$2 \blacklozenge = 4$ card support 9-11 hcp	
1♠		5	4♥	Natural	Same as for 1♥, 3N= 9-12 unknown singleton		2NT = natural. Mini splinters	
INT		1	4♦	(14)15-17 hcp	Stayman, Transfers, Superstayman(see important notes)	Raise of transferred suit/2 M response is GF		
				May have 6 card minor	3 = 5 card stay, 3 level bids show shortage in the suit	Except by a passed hand		
2.	$\sqrt{}$		0-5hcp	Strong	$2 \bullet = \text{weak or waiting},$	3♣ as 2 <sup>nd</sup> bid from responder = 0-3 hcp		
					$3 \checkmark / \spadesuit = 5 \diamondsuit + 4M$			
2♦	$\sqrt{}$	5		3-7 hcp, 5/6 card major	2NT is forcing enquiry	After 2NT, 3♣ shows max, 3♦ = min with♥		
				1, 3		3♥ = min with ♠		
2♥		6		8-11 hcp	2NT is forcing enquiry	After 2NT response, 3 level bids = shortage,		
2 4		Ü		0 11 mgp	21 v1 is following enquiry	3NT = max no shortage		
24		6			2NT is forcing enquiry	As above		
		U			2141 is foreing enquiry	After Stayman 3♥/♠ from opener = 5 cards		
2NT		1	4♥	20-21 hcp	Puppet Stayman, Transfers,	After Stayman 3 ♦ from opener = 3 cards  After Stayman 3 ♦ from opener = 4 card mjor		
2111		1	4▼	20-21 nep	4 level bids = slam try other rank other colour	Responder now bids major he doesn't have		
3♣		5		Pre-emptive	3D = asks opener for 3 card M	responder now olds major ne doesn't nave		
3♦		5		Pre-emptive	4♣ = slam try in ♦			
3♥		5		Pre-emptive	4m = cue			
3♠		5		Pre-emptive	4m = cue			
				1				
3NT		7		Gambling, solid minor	4 ♦ asks for shortage	4♥/♠ = shortage, 4NT = no shortage		
				6, 11	. V usits for shortage	5♣/♦ = shortage in other minor		
4 <b>.</b>		6		Pre-emptive		347 V - Shortage in other inmor		
<b>4♦</b>	<del>                                     </del>	6		Pre-emptive				
4 <b>▼</b> 4 <b>▼</b>		6		Pre-emptive				
4 <b>▼</b> 4 <b>♠</b>		6		Pre-emptive				
4NT		-		Specific ace asking	5 = none, $5NT = 2$ aces			
5 <b>.</b>		8		Pre-emptive	2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	HIGH LEVEL BIDDING		
5 <b>♦</b>		8		Pre-emptive		NT over NT is quantitative		
5♥		8		Asks partner to bid 6 with A/K		When we have agreed a trump suit 4NT = RKCB (30/41) after 5NT shows all key cards present, grand slam try		
5 <b>.</b>		8		Asks partner to bid 6 with A/K		If no trump suit agreed 4NT = quantitative Where opponents interfere at the 4 level 4NT shows 2 places to play or good raise We bid 1st & 2nd rnd cue bids + last train, When suit is agreed 5NT = RKCB		
						slam try, otherwise 5NT = pick a slam		